

FIG. 1

2/6

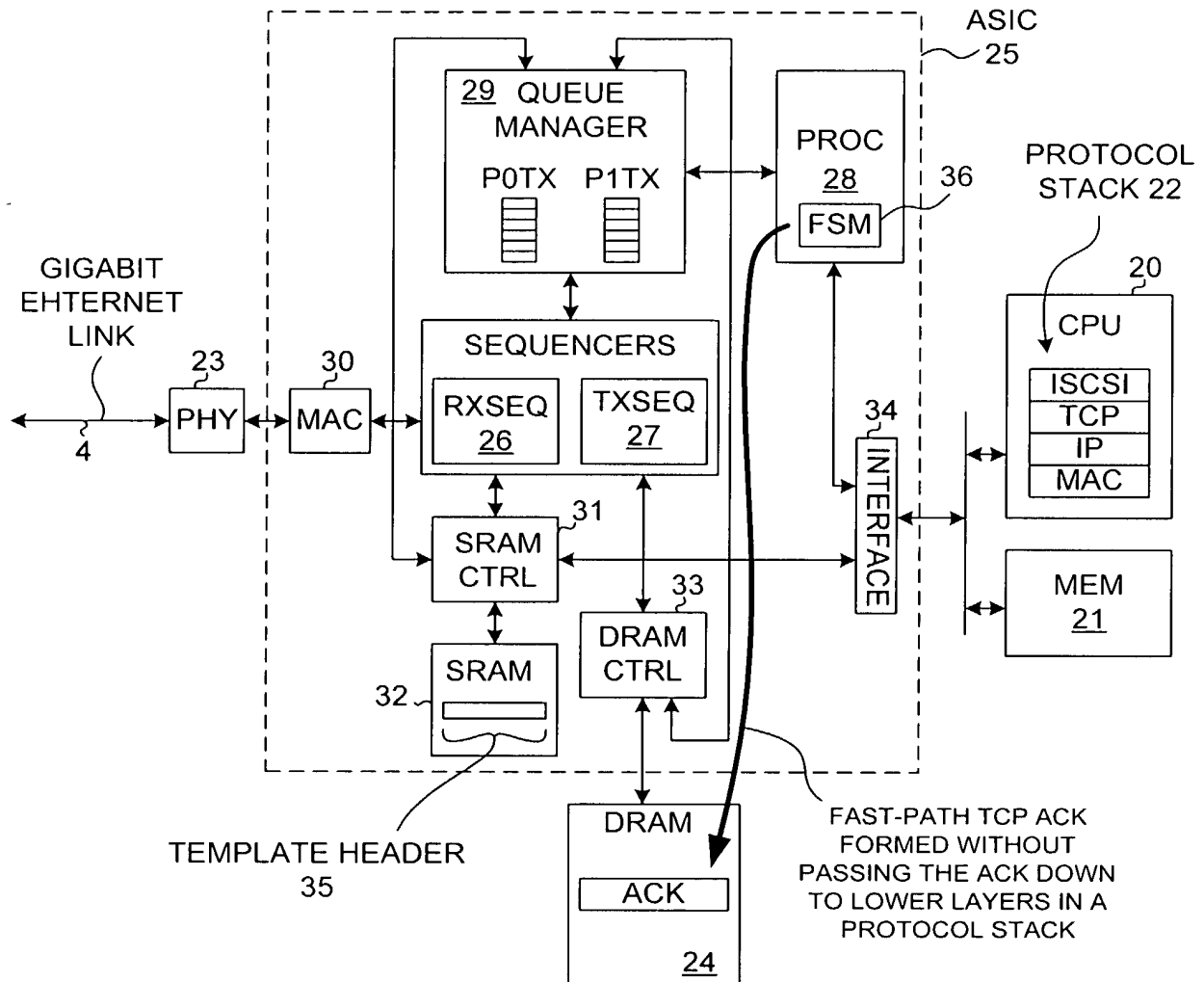
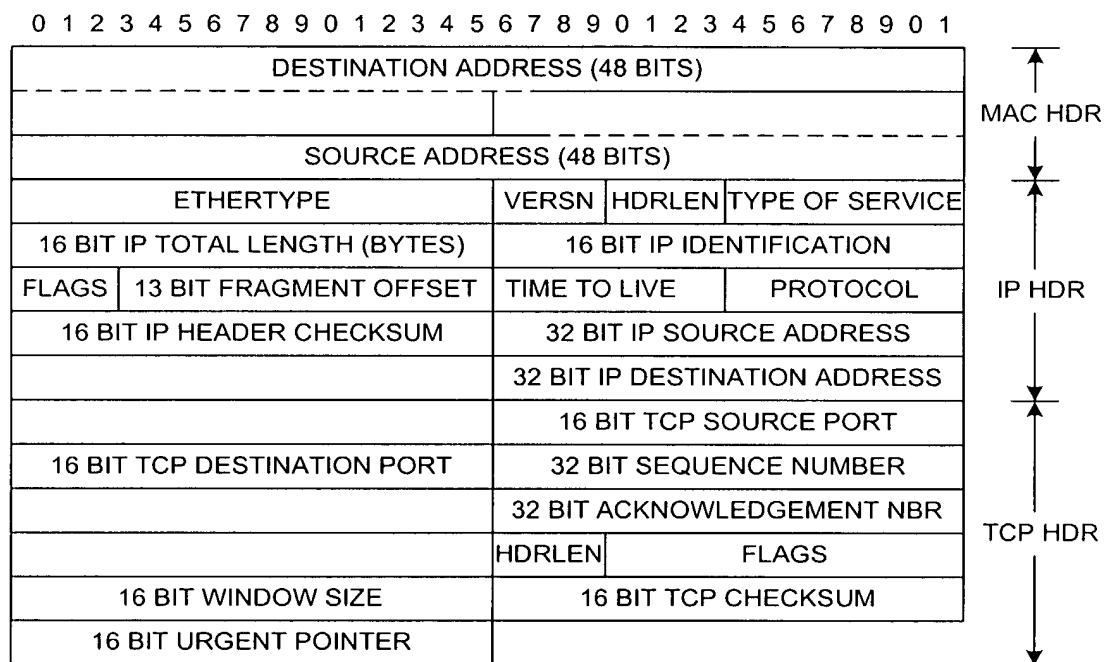


FIG. 2



## TEMPLATE HEADER FORMAT

FIG. 3

4/6

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/*----- BEGINNING OF CODE THAT DOES ACK TX PROCESSING -----*/

AX_DAP:          /***** AX_DAP *****/
/*
 * DO ACK PROCESSING.
 *
 * THE RCV DELACK TIMER HAS EXPIRED.
 * FORMAT AND SEND AN ACK.
 */

/* TI_LEN6          EQU   L6                      */
/* LNBPL8           EQU   L8      LARGE INIC BUFFER PTR      */
/* TCP_CSUML11      EQU   L11                      */
/* SYS_SCR          EQU   SYS_SCR                  */

/* GET A DRAM BUFFER TO PUT PCI PAYLOAD IN          */
JSR   GETLDBUF;                                     /* (LNBPL8)          */
TEST  LNBPL8, JCF ZERO DAP0_1;                     /* GO ON IF GOT A BUFFER */
/* NO BUFFER - SEND EVENT AND TRY LATER   */
MOVE  GR0 EX_SACKC,
JSR   SETOPEVNT;                                     /* (THWD0L12)        */
JMP   XFSM_EXIT;

DAP0_1:
/* SETUP CANNED HEADER. */
CLR   TI_LEN6,
JSR   SETCANNEDHDDR; /* (TI_LEN6, TOTLENL10, TCP_CSUML11) */

/* DMA TEMPLATE HDDR FROM SRAM TO DRAM BUFFER */
/* SET  CHKSUM INTO HEADER */

ADDL   ADDR_REGB TCBSRAML5 STCB_TEMPLATE+TPL_TCPCSUM|ADDR15;

/* READ TEMPLATE HEADER FROM SRAM */
ANDL   SYS_SCR TCP_CSUML11 H'FFFF';
SHFTR  TCP_CSUML11 C16, LIT_TO_ADDR_REGA STCB_TCPCB+TCB_SHFLAGS;
ADD    TCP_CSUML11 SYS_SCR, JCF ALU_B16 '$ + 2';
INCR   TCP_CSUML11;                                     /* ADD IN CARRY      */
BTEST  SRAM1 TSF_VLANC, JCT ZERO '$ + 2';               /* GO NO VLAN TAG    */

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FIG. 4A

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ADD      ADDR_REGB VLAN_TAG_SZEC;
XOR      TCP_CSUML11 MINUS_1, WSRAM2_XPOSE;

/*
 * SET   FRAME LEN INTO TEMPLATE HEADER FOR MAC SEQR.
 * FRAMELEN = TEMPLATE HDR LEN - 2
 */

MOVEL    ADDR_REGA STCB_TEMPLATE+TPL_TMPLTLEN;
/* POINT TO TEMPLATE LENGTH */
MOVE     CR0 SRAM2, LIT_TO_ADDR_REGB STCB_XMTBYTCNT;
COMP     CR0 MIN_FRAME_LEN, JCT LT '$ + 3';

/* MAKE SURE FRAME IS MIN LENGTH */
SUBL     NULL CR0 XMT_HDDR_SIZE_SRAM, WSRAM4;      /* TEMPLATE HDR - 2 */
JMP      '$ + 2';

MOVEL    SRAM4 ETHER_MIN_TU;      /* MIN ETHER FRAME LEN = 60 (+CRC) */
ADD      CR0 SIZEOF_XMITHDR+7C; /* PREPARE TO ROUNDUP XFER SIZE */
MOVE     RAM_BASE PDDSCPTR, LIT_TO_ADDR_REGB DMA_CMD_WD;
ANDNL    SRAM4+ CR0 H'3';

/* PDES->IXFR_SZ ROUNDED TO 8-BYTE BNDRY */
MOVE     SRAM4+ LNBPL8;           /* PDES->DST_ADDR = */
ADDL     SRAM4 TCBSRAML5 STCB_XMIT_BUFFER; /* PDES->SRC_ADDR = */

/* XXXDMA ORL CH_CMD CTXT_RPROC CCR_S2D; */
/* SET UP TO DMA THE ACK FROM SRAM TO DRAM */
MOVE     Q_CTRL Q_S2DC;           /* SELECT S2D DMA */
MOVE     Q_DATA PDDSCPTR;
JCF      Q_OP_DONE '$ - 1';
MOVE     CTXT_RT_NADL14 PC, JMP PROC_SUSPEND;      /* SUSPEND */
MOVE     RAM_BASE TCBSRAML5;      /* RESUME */

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FIG. 4B

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/* SET EVENT WD FOR XMT Q */
BSET   LNBPL8 XMT_TCIPIC;
MOVE   Q_CTRL Q_XMTPRI1C;
/* WRITE INTO QUEUE CONTROL REGISTER TO INDICATE THE PRIORITY */
/* TRANSMIT QUEUE. */

DAP0_2:
MOVE   Q_DATA LNBPL8;
/* WRITE A POINTER (TO THE ACK NOW IN DRAM) INTO QUEUE DATA REGISTER. */
/* THIS WRITE CAUSES THE POINTER TO BE PUSHED ONTO THE INDICATED */
/* PRIORITY TRANSMIT QUEUE. */
CLR     ISRL2, JCT Q_OP_DONE DAP0_3;          /* JUMP IF Q'D OK */
BTEST   Q_FULL Q_XMTPRI1C, JCT ZERO DAP0_2;

DAP0_2A:
/* DROP FRAME */
ORL     FRADDL0 LNBPL8 2KB_SMSK;
JSR     FREELDBUF;                            /* (FRADDL0) */
JMP     XFSM_EXIT;

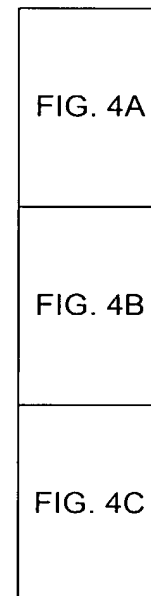
DAP0_3:
BCLR    THWD0L12 HE_RDLACKC,
JMP     XFSM_EXIT;

/*----- END OF CODE THAT DOES ACK TX PROCESSING -----*/

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FIG. 4C

FIG. 4



KEY TO FIG. 4